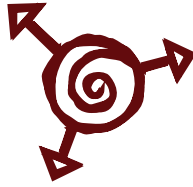


# Greg Armstrong

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<http://www.no-dice-online.com>



## EDUCATION

BA of Art and Visual Technology, Minor in Information Technology 2008

- George Mason University, Fairfax, VA
- Concentration in Digital Art
- Senior Show: Amalgamation (2008)

Created award-winning video game level, "The Untitled Museum."

## SOFTWARE EXPERIENCE

- Autodesk Maya
- Adobe Creative Suite
- Final Cut Pro / Soundtrack Pro
- DVD Studio Pro
- Experience with Basic, Visual Basic, Java, C++, HTML, and PHP
- Microsoft Office Suite
- Unreal Level Editor
- Windows, Mac, and Linux Operating Systems

## CREATIVE ACHIEVEMENTS

- Conceptualized and produced several short 2D and 3D animations along with many short films using industry standard software.
- Rendered countless images, charts, and diagrams with Adobe Photoshop, Illustrator, and InDesign.
- Developed traditional fine art and sculpture skills.
- Produced a 2-minute investor promotional video for Jettera LLC.
- Constructed several video game levels using the Epic Games' UnrealEd3 toolset.
- Created, and continue to write, illustrate, and maintain an online comic providing a satirical look into my day-to-day life: No | Dice.

## HONORS / ACTIVITIES

- (2004) Eagle Scout & Vigil member within the Order of the Arrow, scouting's national honor society.
- (2005) Alpha Lambda Delta, National Honor Society for First Year [college] Students.
- (2008) Awarded Top Honor in the category of Originality and Creativity at the George Mason University Innovations Expo.

## EMPLOYMENT HISTORY

- (2005 - 2008) Glory Days Grill, Server  
100% customer service report, trained new employees
- (2004 - 2005) Books-A-Million, Sales Associate  
Excellent sales record, managed inventory

## REFERENCES

Available upon request